

EEE204 - Introduction to Embedded Systems

Experiment 5

Objectives:

- The main objective of this experiment is to blink the leds connected to P1.0 and P4.7 using GPIO. This experiment will help you to learn and understand the procedure for programming the MSP-EXP430F5529 LaunchPad digital I/O pins.

Materials

- Code Composer Studio IDE
- MSP430F5529 USB LaunchPad development kit

Experimental Work

E1 The MSP430F5529 has two LED's connected to P1.0 (LED1) and P4.7(LED2) on the MSP430F5529 LaunchPad for visual feedback. Write assembly language programs to do the following operations. Expand the P1 register in the Register Viewer. Step your program through the main loop and observe the change in P1 registers.

a) Turn on the led connected to the P1.0.

main:

```
bis.b    #1, &P1DIR
bis.b    #1, &P1OUT
bic.b    #1, &P1OUT
jmp main
```

b) Toggle the led connected to the P1.0 at fixed time intervals determined within the code.

main:

```
          bis.b    #1, &P1DIR
          xor.b    #1, &P1OUT
          mov.w    #50000, R5
L1        dec      R5
          jnz      L1
          jmp main
```

E2

a) Write an assembly language program to turn on the leds connected to P1.0 and P4.7.

main:

```
bis.b    #1, &P1DIR
bis.b    #10000000b, &P4DIR
bis.b    #1, &P1OUT
bis.b    #10000000b, &P4OUT
```

jmp main

b) Write an assembly language program to toggle the led1 and led2 together at fixed time intervals.

```
SetupP1   bis.b    #1, &P1DIR
           mov.b    #1, &P1OUT
SetupP4   bis.b    #10000000b, &P4DIR
           mov.b    #80h, &P4OUT
```

main:

```
xor.b    #1, &P1OUT
xor.b    #10000000b, &P4OUT
mov.w    #65000, R5
```

```
L1        dec.w    R5
           jnz     L1
           jmp main
```

c) Write an assembly language program to turn on and off each led in turn.

```
SetupP1   bis.b    #1, &P1DIR
           mov     #1, &P1OUT
SetupP4   bis.b    #10000000b, &P4DIR
           mov     #0, &P4OUT
```

main:

```
xor.b    #1, &P1OUT
xor.b    #10000000b, &P4OUT
mov.w    #65000, R5
```

```
L1        dec.w    R5
           dec.w    R5
           dec.w    R5
           add.w    #2, R5
           jnz     L1
```

jmp main