ME 444 MATLAB FOR ENGINEERS	
Practice 07- Loops 1	

- 1. Write a function called **sumsteps2** that returns the sum of numbers from 1 to n increasing by 2 steps. For example, if **sumsteps2(11)** is written in the command window (n=11); the function will return the result of 1+3+5+...+9+11. Use for loop.
- **2.** Write a function called **oddmult** that multiplies odd numbers between 1 and n. For example, if **oddmult**(11) is written in the command window (n=11); the function will return the result of 1*3*5*7*9*11 operation. Use for loop.
- **3.** Write a script that generates a random integer **n** between 2 and 5, then asks the user to input a number n times and sums these numbers. (*The program will decide how many times the user will enter numbers in the program with the number n it has derived. Therefore, the loop will return n times)*
- **4.** Write a script that prompts the user to enter 4 numbers and stores those numbers in a vector. Don't forget to predefine the vector!
- **5.** Create a script that asks the user how many numbers to enter and calculates the average of these numbers. (Use a for loop)

ME 444 MATLAB FOR ENGINEERS Practice 07- Loops 1

1.

```
function sum=sumsteps2(n)
%Returns the sum of the numbers generated in 2 steps from 1 to n.
sum=0;
for i=1:2:n
    sum=sum+i;
end
end
```

NFD: Remember, when calling a function in the command window, we used to do pow(2,3) or sqrt(4) [functionname(input_data_1, input_data_2,..., input_data_n).

Here too, we sent 11 as input to the function and got the result.

Well, if you say why we sent only 1 input value, of course, because we designed the function called sumsteps2 that we prepared as a function that works with 1 input. Let's examine how the loop works when we type sumsteps2(11) on the command line:

```
command Window
>> sumsteps2(11)
ans =
36
```

iteration	i _{old}	$\mathtt{i}_{\mathtt{new}}$	$ extstyle{ t sum}_{ ext{old}}$	$ extstyle{sum}_{ extstyle{new}}$
1st	-	1	0	1
2nd	1	3	1	4
3rd	3	5	4	9
4th	5	7	9	16
5th	7	9	16	25
6th	9	11	25	36

```
function result=oddmult(n)
%returns the multiplication of the odd numbers between 1 and n.
result=1;
for i=1:2:n
    result=result*i;
end
end
```

```
command Window
>> oddmult(11)
ans =
10395
```

NFD: Let's examine how the loop works when we type oddmult(11) on the command line:

teration	$\mathbf{i}_{\mathtt{old}}$	$\mathtt{i}_{\mathtt{new}}$	${\tt result}_{\tt old}$	${\tt result_{new}}$
1st	-	(1 >	\	1
2nd	1	3 >	(3
3rd	3	5 ×	< 3	15
4th	5	7 >	K 15	105
5th	7) ⁹ >	\ 105	945
6th	9	11 🕽	945	10395

3. Script

```
%This script asks the user to input a random number of values.
sum=0;
n=randi([2,5]);

for i=1:n
    num=input('Enter a number: ');
    sum=sum+num;
end
fprintf('The summation of the values entered: %.3f \n',sum);
```

```
Command Window

>> Untitled3
Enter a number: 5
Enter a number: 25.45
Enter a number: 12.14
Enter a number: 1
Enter a number: 5
The summation of the values entered: 48.590
```

NFD: The program asked us to enter numbers 5 times. In other words, the program assigned the n value 5 after the randi([2,5]) command. Each time we run it, it will ask the user for a number between 2 and 5 times.

IF WE WANT THE FUNCTION TO RETURN THE SUMMATION VALUE IN EVERY STEP...

Command Window

```
%This script asks the user to input a random number of values.
sum=0;
n=randi([2,5]);

for i=1:n
    num=input('Enter a number: ');
    sum=sum+num;
    fprintf('The summation of the values entered: %.3f \n',sum);
end
```

We need to write the fprintf command inside the loop

4.

```
vec=[ ];
for i=1:4
    vec(i)=input('Enter a number: ');
end
```

```
Command Window

>> Untitled4
Enter a number: 4
Enter a number: 12
Enter a number: 15
Enter a number: 16
>> vec

vec =

4 12 15 16
```

5.

```
Z Editor - D:\Belgelerim\MATLAB\Untitled5.m
  Untitled5.m × +
       %Kullanıcından istediği miktarda sayı girmesini isteyen ve bu sayıların
 1
 2
       %ortalamasını bulan programdır.
       toplam=0; %toplam isimli bir değişken tanımladık ve başlangıç değerini 0 olarak atadık.
3 -
       miktar=input('Kaç adet sayı girmek istersiniz? ');
 4 -
 5 - □ for i=1:miktar %kullanıcının istediği sayıda döngü dönecek
 6 -
           sayi=input('Bir say1 girin: ');
           toplam-toplam+sayi; %Kullanıcı her sayı girdiğinde toplam değişkenini
 7 -
 8
                                %bu sayı ile toplayıp güncelliyoruz.
 9 -
      end
10 -
       ortalama=toplam/miktar; %Ortalama değerini hesapladık ve ortalama isimli değişkene atadık.
11 -
       fprintf('Girdiğiniz sayıların ortalaması= %.2f \n',ortalama);
```

```
Command Window

>> Untitled5

Kaç adet sayı girmek istersiniz? 4

Bir sayı girin: 4

Bir sayı girin: 6

Bir sayı girin: 5

Bir sayı girin: 1

Girdiğiniz sayıların ortalaması= 4.00
```